Mechanism and Machine Theory

Introduction

0.1 Study Object

1. Definition

Mechanism and Machine Theory (MMT)

= Theory of Machines and Mechanisms (TMM)

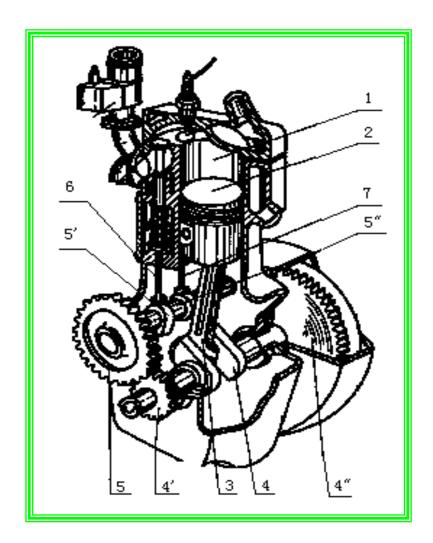
2. Object

Machinery = Mechanisms + Machines

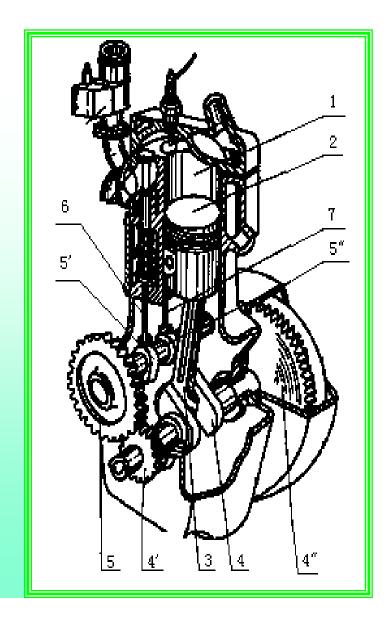
3. Concepts 1) **

e.g.

Internal combustion engine



- 1 Cylinder
- 2 Piston
- 3 Coupler
- 4 Crank
- 4' Pinion
- 4" Flywheel
- 5 Gear
- 5' Inlet cam
- 5" Outlet cam
- 6 Inlet valve
- 7 Outlet valve



Characteristics:

- (1) It is a composition of links.
- (2) There is a determined relative motion between links.
- (3) It can transform or transmit energy.

Machine:

It is a system of links that can accomplish determined motion and transform energy.

Classification

Two kinds of machine:

- **◆Working machine**: Machine tool
- ◆Generator: Internal combustion, electric motor

2) Link—Motion element (rigid construction)

e.g. Crank 4+4'+4"; Gear 5+5'+5"

Including: Driving (input) link

Driven (output) link

Frame

Different with:

Machine element—Manufacturing element

e.g. Coupler 3: body, nut, bolt,...



3) Mechanism

Definition:

A composition of links that can accomplish determined motion.

The difference between mechanism and machine is: Whether it transforms or transmits energy.

- Mechanism: (internal part)
 Construction, kinematics, dynamics properties
- **♦ Machine**: (external part)
 Transformation of energy

0-2 Study Content

- 1. Construction, kinematics, dynamics
- 2. Analysis and synthesis (design)
- 3. Linkage, cam, gear, etc.

0-3 Development of MMT

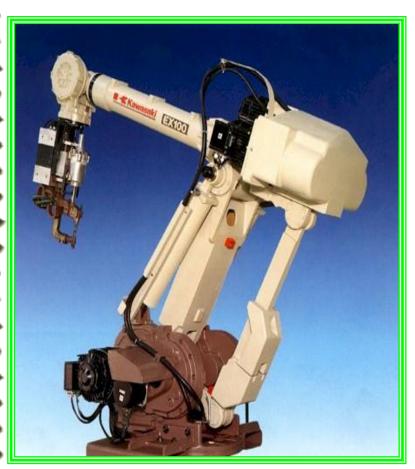
1. IFTOMM

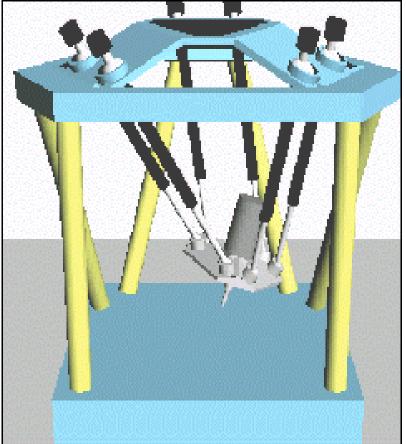
(International Federation for Theory of Machines and Mechanisms)

2. Kinematics and Dynamics

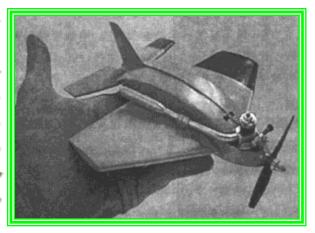
(High speed, precision, efficiency, etc.)

3. Robot
(Manipulator, Parallel machine tool)

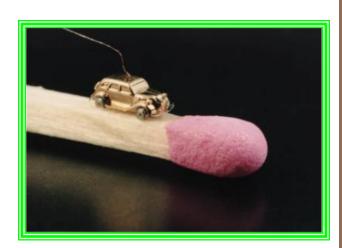




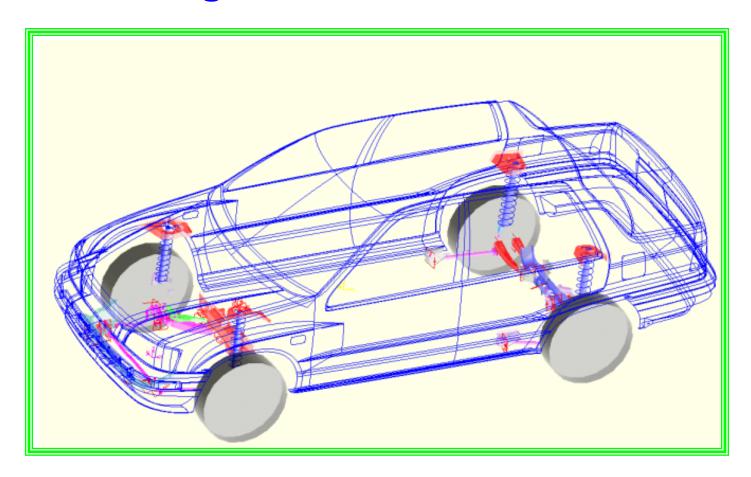
4.Micro Engine of Mechanical System (um, nm)



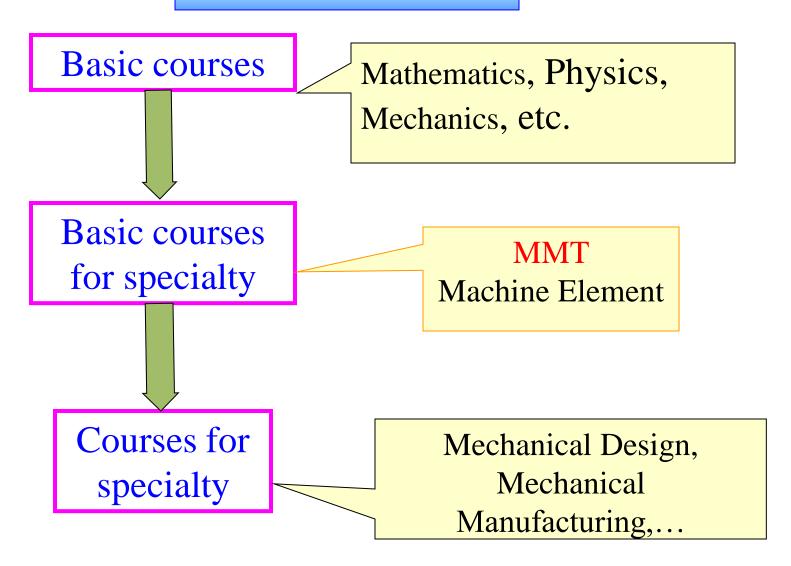




5. Car Design and Simulation



Needs Basic Course



THANK YOU